



IMSA DIRECT INTERNET SUMMARY

1.1 OVERVIEW

IMSA Direct Internet (IDI) is available exclusively to all IMSA WeatherTech SportsCar Championship teams.

At Michelin Raceway Road Atlanta and at all applicable events moving forward, IMSA will be utilizing a Team Ethernet Solution to replace the cable modem system (CMTS) for IMSA Direct Internet (IDI) access as well as for live video channels from the event.

Orders for IDI at Michelin Raceway Road Atlanta must be submitted prior to 6:00 PM EST on Friday, September 23. To submit your order, please visit <https://merg.imsa.com> and go to Services > Internet.

1.2 ETHERNET BENEFITS

- Improve efficiencies and streamlines support within the IMSA Event Technology staff
- Eliminates RF noise issues that exists with the CMTS solution
- Eliminates specialized European Arris Cable Modems
- Provides up to 25Mbps full duplex connections to team switches

1.3 PIT LANE / PADDOCK DETAIL

Pit Lane IDI will be provided through the IMSA routers currently used to provide Timing and RCNS (instant messenger). The hours of operation will be approximately one (1) hour prior to the first scheduled IMSA session until approximately one (1) hour after the last scheduled IMSA session of the day.

Paddock IDI is scheduled to start approximately (1) hour prior to the first scheduled IMSA WeatherTech SportsCar Championship session (Thu., Sep. 29) and continue until one (1) hour after the completion of the IMSA WeatherTech SportsCar Championship race, scheduled for Saturday, October 1.

Each team will need a network router to connect more than one computer to the *IMSA TP-Link* switch located at transporter. IMSA will provide an open ethernet port on the *IMSA TP-Link* switches along the transporter line for each team that signs up for the 25Mbps Internet service.

1.4 SUPPORT

Please utilize teamsupport@imsa.com as the primary way to submit any questions and support requests. Doing so will give you greater access to the IMSA technical support team at large in addition to those onsite.